

Rules of the competition :

COMPETITION FOR THE CREATION OF PLANETS FOR THE GAME SNAKEGALAXY : RULES OF THE COMPETITION

This competition, organized by DigDog, offers the opportunity to design and draw an original planet in the context of the video game Snake Galaxy. One (or more) entries will be declared winners and the new planet(s) integrated into the video game.

Article 1 :

The company DigDog Sarl, situated at 100 cours Lafayette, 69003 - Lyon, France, share capital of 32,000Euros, RCS Lyon 508 763 778 00018, is organizing a planet drawing competition for the game SnakeGalaxy, from the 15 June to the 15 September 2009 at midnight (Paris time).

Article 2 :

The competition is totally free, without any obligation, and is open to any private individual but not to companies or associations. Likewise are excluded all employees (and their families) of any company which, directly or indirectly, participates in the organization of this competition.

Article 3 :

The principle of the competition :

The participants are invited to conceive and create an original drawing of a planet for the game SnakeGalaxy taking into account the following remarks :

Draw an original planet which will serve as a model for a level of the game SnakeGalaxy and see your work come to life in a video game. Send it to us before the 15 September 2009.

Each participant can present up to three planets.

Article 4 :

All entries must be sent by electronic transfer to the following address :

concours.snakegalaxy@digdog-studio.com.

ATTENTION : The use of the official entry form is obligatory. The form itself is available on the web site : <http://www.digdog-studio.com>.

Any drawings sent by any other means will not be considered for the competition. The limit date for reception of drawings is fixed as the 15 September 2009 at midnight

(Paris time). It is the participants responsibility to verify the correct reception of their entries via the DigDog web site and to keep a copy of any files transferred (as these will not be returned). The organizers of the competition decline any responsibility in the eventuality of non-reception, loss or any other damage to files sent by the participants whatever the cause.

Article 5 :

The jury will decide, by majority vote, on the winning entry. The designer of this entry will see his/her creation integrated into the video game Snake Galaxy.

Article 6 :

The participants guarantee that they are the authors of their entry and hold all the associated rights, in particular the additional elements (visuals, fonts, etc.). In the case of any infractions of this rule, they alone will be held responsible with regard to any third party. The organizers of this competition can not be pursued for any infringement of rights incurred by participants.

By sending your creation, you accept to transfer all authorship to DigDog. You authorize DigDog to publish and reproduce your work in the game SnakeGalaxy and in any associated publicity and derived products. You also accept that your identity be distributed by the organizers and sponsors in the publication of the results.

Article 7 :

The choice of the winner(s?) will be made by DigDog and will appear on the site as of the 30/09/09. The winner(s) will be contacted individually.

The jury will be composed of DigDog staff and will meet in September to make their choice.

Any complaint concerning the application of the present rules must be sent to DigDog headquarters by registered letter no later than the 15 October. It will be examined by the jury and the verdict will be final.

The present competition is subject to French law, the Lyon jurisdiction, alone, being competent to resolve any litigation.